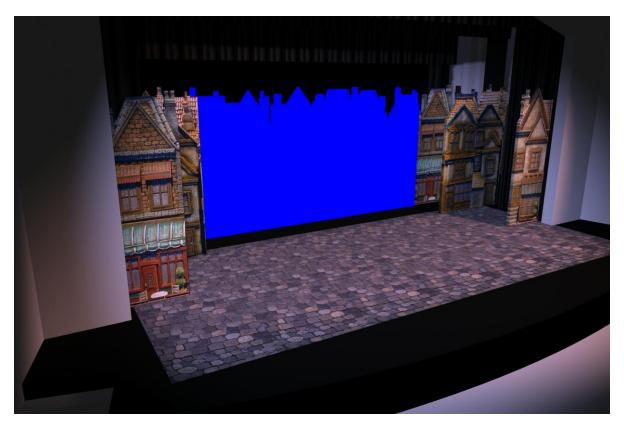
The Cobblestone Floor

In the renderings, it looks like this:

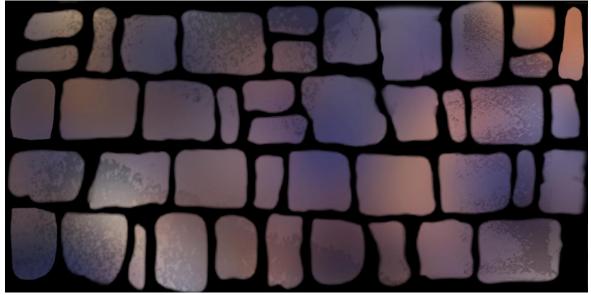


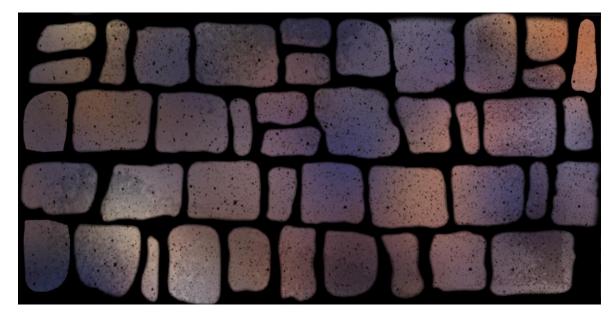
The digital model used the cobblestone below as the texture. It is a little more colorful in the final rendering. The entire show has an illustrative quality both in the scene painting and in the projections. The next page has a formula for the floor that is close to what I used last year.



The Cobblestone Floor (cont.)







Start with colors like these. Lavendars and peaches with some grays.

Some visible roller texture is okay.

This represents a single 4x8 sheet of Masonite.

Break it up into stones with black paint. These might be a little smaller than we need. If time is an issue at all, enlarge them a bit. End the stones before they hit the edge of the Masonite.

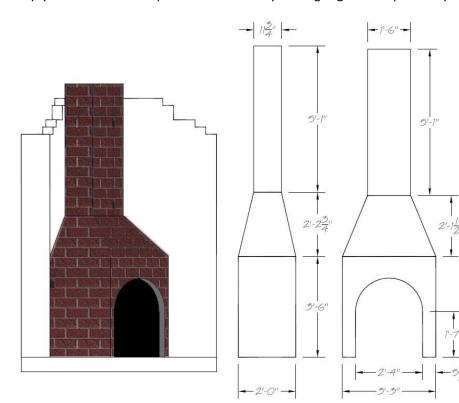
A little spatter afterwards

This would be a fairly quick process, I hope, and it would be pretty true to the renderings.





These are the walls of the Cratchitt house. They move with the wagon SR. The fireplace is on the same wagon. The fireplace design is shown below. I think Scott has acquired a new fireplace, from some other show. If so, we will simply make all of these pieces look like they belong together expediently.



The walls above are what surround the fireplace. The are intended to look like plaster placed over bricks, with some bricks at the edge left exposed.

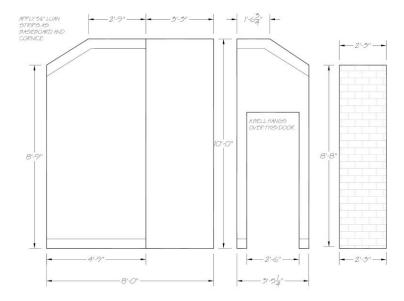
The fireplace itself includes six pieces that go together to make a chimney.

The brick on this fireplace should match the brick on the Cratchitt walls, above.

If time is an issue, we do not need the brick texture on the plaster. It can be a much simpler, mottled texture. That is all it was in 2014 and 2015.



Scrooge's office walls are also old, sooty plaster. The baseboard and cornice are a simple warm-brown wood. The door this year is only a four-panel door, but this shows the treatment for it. It will only have $\frac{1}{2}$ relief recessed panels.

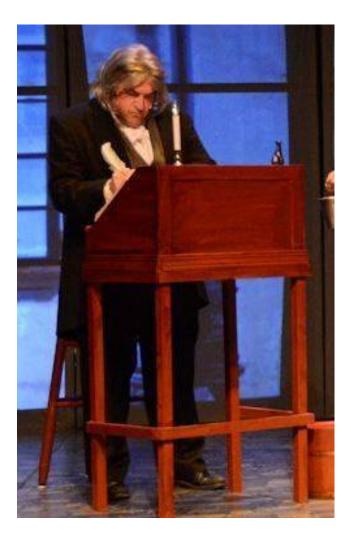


Both sides of the door are seen.

There is an exterior wall that is also a part of this wagon. It should be brick.

The wagon itself should be a simple wood wet-blend running SL to SR.





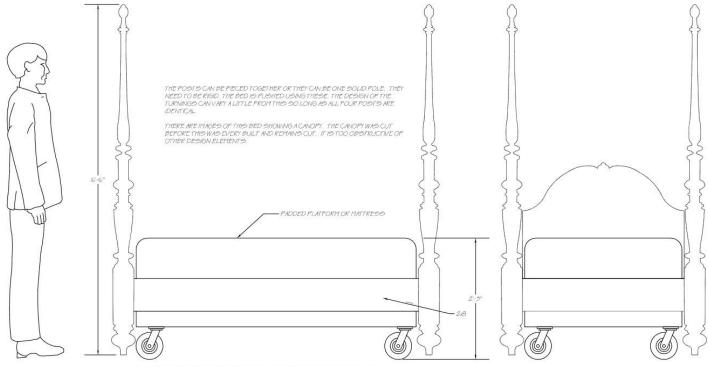
Desks

This is one of the desks from the last tour. We inherited these from a previous production at the same theatre. They worked fine like this Treat them about the

Bed

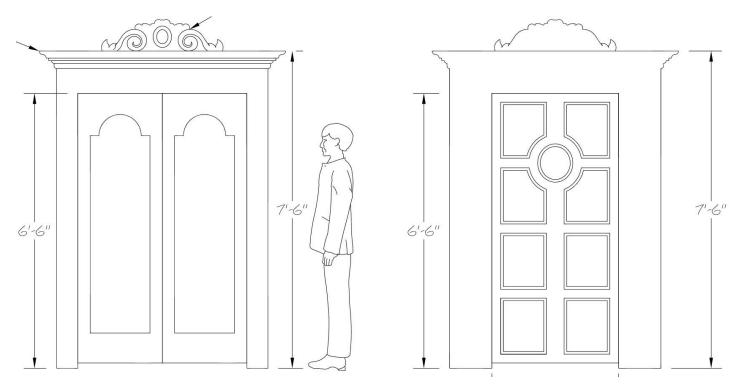
Scrooge's bed just needs to be a very dark brown. It is silhouetted against the screens.





USE LARGE SWIVEL CASTERS, SIX-INCH CASTERS ARE SHOWN, WE WILL ADD A SKIRT TO HIDE THEM,

Wardrobe/Front DoorUnit



This unit has a lot of trim. It is also seen a lot in low, spooky lighting.

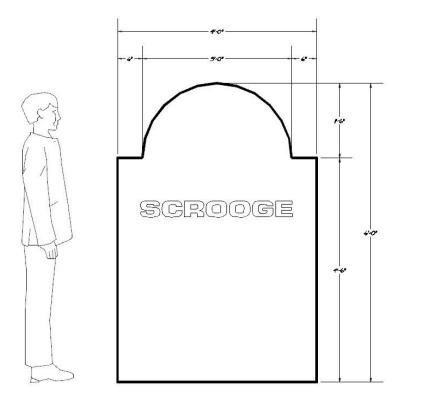
It would like to have dark, marbled wood. For the long sections, a general up-and-down grain direction is appropriate, but overall, no grain direction is needed. If the details do not stand out well enough, we can burnish the high points with a lighter glaze to bring them out.



SCROOGE & MARLEY

This sign hangs outside Srooge's office. It has been changed a little each year, often during tech. Here, it is displayed as 24"w x 21"h

It matches a sign that appears in the projections. If the sign is changed for technical reasons, we should make it look pretty much like this for continuity.



The tombstone should not require much painting. It is a wooden light box, covered with rear-projection screen. When it lights up, the letters become visible.

The only paint it might need, potentially, is some texture applied to it. If the rearprojection screen used is gray, it might need more texture.

Sponge it with black, gray, and maybe a little dark-green (moss) to make it look like a very old, aged stone. Avoid obscuring the area where the letters will light up.

The textures below are appropriate. The can be applied directly to the rear-projection screen.



