

VQ	Pg	Act/Sc	What happens	Cue for Go	Information	File Choices	Thumbnail
v1	p1	Setup	Screen outlines	During setup		Test-Pattern01.jpg Test-Pattern02.jpg	
v2	p1	Preshow	Static buildings	Before House Opens	Ensure that horizontal elements line up across all screens and projectors. The buildings should line up with the individual screen panels.		
v3	p1	Act 1/ Sc 1	Buildings pan gently	As Narrator speaks, top of show.	The row of buildings pans off SR as six new building faces pan into view.	000 Preshow into London Street.mp4	
v4	p2	Scene 2	Scrooge's office	Top of Scene 2, top of page 2.	Buildings pan off SL to the exterior of Scrooge's office.	001 London Street to Outside of Scrooges Firm.mp4	
v5	p3	Scene 3	Interior of Scrooge's office	Top of Scene 3, top of page 3		002 Outside of Scrooges Firm to Inside.mp4	
v6	p12	Scene 4	Scrooge's street	Top of Scene 4, top of page 12. With lights.	This sets up V7 (next). First we crossfade to the night-time blue buildings. Then we will pan down the street as we arrive at Scrooge's door.	003 Firm Interior to Street.mp4	
v6A	p12		Pan to Scrooge's Door	As song ends and Scrooge re-enters.	This 2nd part of the cue should go as we arrive at Scrooge's door. Use discretion on when it goes based on the storytelling. Adjust as needed.	004 Street to Scrooges Door - Exterior.mp4	
v7	p12		Marley's eyes aflame with green smoke	Depending on staging, this will likely happen when Scrooge first encounters the door.	The video is 84 seconds long. It restores on its own.	005 Marley Eyes 2021 Higher More Flames.mp4 005 Scary Marley Eyes	
v8	p13		Crossfade to Scrooge's bedroom.	With music as set pieces for the bedroom come onstage.		006 Exterior into Scrooges Home - Interior.mp4	
V8A	17		Flames and green smoke as Marley prepares to exit.	Marley: "...when the bell tolls one."		006A Marley Hell 48 Seconds.mp4	
v9	p18	Scene 5	Animation of star coming down to the window.	As music plays and Scrooge sleeps.	These two clips are called independently. Past may need a moment to open the screens and enter.	007 Past Entering 2021.mp4	
v9A	p18		Restore bedroom after Past enters through the window.	When Past is onstage and the screens are closed.		008 Restore Scrooges Room After Past Enters.mp4	
v10	p21	Scene 6	Bedroom crossfades with falling snow into a country road.	Top of scene and page.	This is a 96 second cue that does well at covering necessary set changes.	009 Scrooges Room into Snowy Country Road.mp4	
v11	p23		Crossfade with snow effects into schoolroom	Middle of page near end of scene 6: <i>Another gesture from Past, and they travel to another part of the stage as the lights change.</i>	This cue should auto-follow into a second video that will then loop. The second video is continuously looping snow falling outside the windows. There are faster and slower version of this transition included.	10 Snowy Road into Classroom Snow FX 16 Seconds.mp4 011 LOOP - School with Window Snow.mp4	
v12	p26	Scene 8	Crossfade with snow effects into Christmas party at warehouse	With transition into Scene 8: <i>"Let us move ahead ten years or so, shall we?"</i>	There are faster and slower version of this transition included.	12 Schoolhouse into Fezziwigs Party with Snow FX 16 Seconds.mp4	
v13	p35	Scene 10	Crossfade with snow effects into Wilkins House	<i>"Now pay attention, your journey is not yet complete."</i> Top of page 35 and scene10.	There are faster and slower version of this transition included.	013 Fezziwigs Party into Wilkins House Snow FX 16Seconds.mp4	
v14	p36		Crossfade with snow effects back to Scrooge's bedroom.	<i>She gestures, and PAST, BELLE and WILKINS vanish as Scrooge's bedroom reappears around him.</i>	There are faster and slower version of this transition included.	014 Wilkins House back to Scrooge Home Snow FX 16 Seconds.mp4	
v15	p37	End of Act I	Crossfade to still image of bedroom dim blue.	Intermission	Crossfade to still image	015 Intermission.jpg	
v16	p38	Top of Act II	True version of Scrooge's bedroom	Top of Act II	Crossfade to still image	016 Top of Act II.jpg	
v17	p39		Comet crashes into the fireplace and explodes	Top of page 39. <i>He scrambles to the window, as a comet streaks across the night</i>		017 Present Entering 2021.mp4 THIS CLIP HAS AUDIO	
v18	p41	Scene 2	Crossfade to night-time streets with snow effects	Top of Scene 2 and page 41 as PRESENT bangs his staff		018 into Street Night - with Christmas Present Snow FX.mp4	
v18	p41	A	A moment of magic	<i>With a mighty wave of Present's staff, the men immediately laugh and embrace...</i>	This cue is made for a sharp thump or bang on something using the staff. Snowy whiteout fades quickly into snowflakes.	18A Christmas Present Magic.mp4	
v19	p41		Crossfade with snow effects to Cratchit home	PRESENT gestures again with his staff, bottom of page		019 into Freds Home with Christmas Present Snow FX.mp4	
v20	p47	Scene 3	Snow falling with slow pan of Dickens London at night	Top of scene, as I HEARD THE BELLS is sung	This does not properly loop, but it is eight minutes long. Crossfade out of it at any point.	020 Cratchit into Snow Walk in London.mp4	
v21	p48		Snow effects crossfade into Fred's house	Top of page 48 as Scrooge and Present reach Fred's house	This begins with a snowy white-out so it can be cued from any point within the previous video.	021 Snow FX into Freds House.mp4	
v22	p55	Scene 4	Slow soft fade to a cold, dark winter street	"Come, Scrooge, I need to show you one last thing before I leave you forever. "		021 Freds to Ignorance and Want.mp4	
v23	p56	Scene 5	Explosive crossfade from street into fog	There is an explosion and the Spirit of Christmas PRESENT, laughing mockingly	This is a two-part cue. The first video clip includes audio. Present explodes as the street transitions into darkness. Then the cemetery fog fades up.	022 Present Exits with Explosion and audio.mp4 CLIP HAS AUDIO	
v23	A				This clip loops and fades up from black immediately after the preceding cue. (Originally this was a silent crossfade from the street)	LOOP Cemetery Fog.mp4	
v24	p57		Cold street as two rich men talk	Huge thunderclap, as the Spirit points SCROOGE toward another part of the stage.	Still image. Use a slow crossfade.	023 Street.jpg	
v25	p58		We discover Old Joe in a sewer pipe	Thunder and lightning as the SPIRIT points to another part of the stage	Still image. Use a slow crossfade.	025 Sewer.jpg	

v26	p60	Moving fog and cemetery.	SPIRIT gestures to a body lying on a slab	Same as v23. In 2014, this media included the body on the slab by necessity.	LOOP Cemetery Fog.mp4
v27	p60	Cratchit home	Another gesture from FUTURE, more thunder and lightning. Lights come up on a corner of the Cratchit	This is different from the earlier Cratchit image. The edges are dark and it is not intended to require the fireplace or other set pieces.	027 Cratchits Future.jpg
v28	p62	Crossfade to fog and cemetery	<i>Spirit, something tells me that our time together is nearly gone.</i>	Same as v23	LOOP Cemetery Fog.mp4
v29	p63	End of Scene 6	Return to bedroom	<i>An enormous clap of thunder and lightning, and the Spirit and gravestone are replaced by</i>	029 Return to Christmas Morning.mp4
v30	p64	Scene 7	Crossfade to London streets exterior	<i>He exits his room into the London streets</i>	030 Scrooges Door Exterior Morning.mp4
v31	p68	Scene 9	Outside of Scrooge's firm	And Scrooge was early at his office the next morning.	031 Pan to Scrooges Office Door.mp4
v32	p69	Pan back to streets as narrator speaks	Narrator: Scrooge was better than his word.		032 Pan Back for Finale and Curtain Call.mp4

